

I claim:

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1. Apparatus, comprising:
 - a support for supporting a user in viewing images in a standing, seated, or reclining posture; and
 - a moveable headrest mounted on or with respect to said support for supporting a head of said user in executing head movements from a changing direction.
 2. The apparatus of claim 1, further comprising a display for providing said images for said viewing from said changing direction.
 3. The apparatus of claim 1, further comprising an actuator for moving said moveable headrest.
 4. The apparatus of claim 2, further comprising an actuator for moving said moveable headrest.
 5. The apparatus of claim 4, further comprising a sensor for sensing movements of said moveable headrest.
 6. The apparatus of claim 1, further comprising a sensor for sensing said movements from a changing direction.
 7. The apparatus of claim 1, wherein said support is moveable by an actuator.

8. Apparatus, comprising:

a sensor coupled to a moveable headrest for supporting a user's head, responsive to head movements of the user, for providing a sensed signal having a magnitude indicative of differing directions-of-view corresponding to said head movements; a reality engine, responsive to said sensed signal, for providing an image signal indicative of a sequence of images from differing directions-of-view selected according to said sensed signal and corresponding thereto; and a display, responsive to said image signal, for providing said sequence of images for viewing by said user from said differing directions-of-view.

9. Apparatus, comprising:

a reality engine, responsive to a start command signal, for providing an image signal indicative of a sequence of images from differing directions-of-view and for providing an actuator command signal corresponding thereto;

a display, responsive to said image signal, for providing said sequence of images for viewing by said user from said differing directions-of-view; and

an actuator, responsive to said actuator command signal, for moving a headrest supporting a user's head with movements corresponding to said differing directions-of-view.

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